

Look Closer: Hidden Meanings Challenge Memory Game

II Kings 2:1-18: Elijah Is Carried to Heaven

Based on *The Correspondence Game* by Wendy Soneson

Each detail of the stories in the Word reflects a spiritual aspect of our lives. The relationship between the objects and people in the stories and the spiritual reality is called a correspondence. This game will help you learn about correspondences in the Elijah story.

Game supplies

- 32 cards with identification pictures and no correspondences printed on white paper (see attached sheets)
- 32 cards with correspondence words: Lord, Word, Church, *etc.* print on colored paper (see attached sheets)
- answer key (see attached sheets)



Preparation Needed

- Print picture cards on heavier white paper.
- Print correspondence word cards on heavier colored paper.
- Cut cards apart for playing.

Object of the Game

Each set of cards contains four pictures with the same correspondence (white), and four cards with the like corresponding word (blue). Players match a picture card with a corresponding word card. The winner may be the player with the most pairs. But the real object is non-competitive, to learn the correspondences.

Rules

1. Introduce students to the objects on the cards and their correspondences. Use the answer sheet as an overview guide.
2. Practice matching colored correspondence cards with picture cards as a group until the students feel confident about matching pairs correctly.

Page 2 - Hidden Meanings Challenge Memory Game

3. Place all 64 cards face down on table or floor.
4. The first player turns over 2 cards: one colored and one white. If the picture on the white card corresponds to the printed word on the blue card, the player keeps that pair and may take another turn. If the cards do not match, they are returned to their original position.
5. The next player turns over two cards to look for a match. Players should watch so that they can remember where the cards are placed.
6. Play until all cards are paired.

Variation

1. Divide the colored correspondence cards evenly among the players. Players hold these cards so that others can't see them.
2. Place 32 picture cards face down on the table.
3. Players take turns drawing cards from the table. Each time a match is found (for example Love and Oil), the player keeps the two cards as points. If the card does not match, it is returned face down. Players should watch so they can remember where cards are placed.
4. The first player to match the colored cards in his or her hand wins.

LORD

LOVE

FALSITY

CHURCH

SELFISHNESS

TRUTH

TEMPTATION

THE WORD

Choosing



Baal



Forty



Idol worship



Wilderness



Jezebel



Storm



Brambles



Oil



Mantle



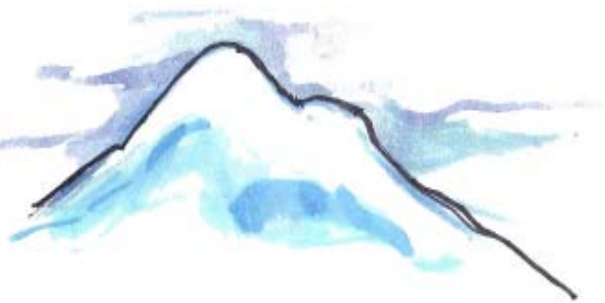
Bread



Water



Mountain



Light



Fire



Stone



Sun



Elijah



Father



Elisha



Still small voice



Well



King



Clouds



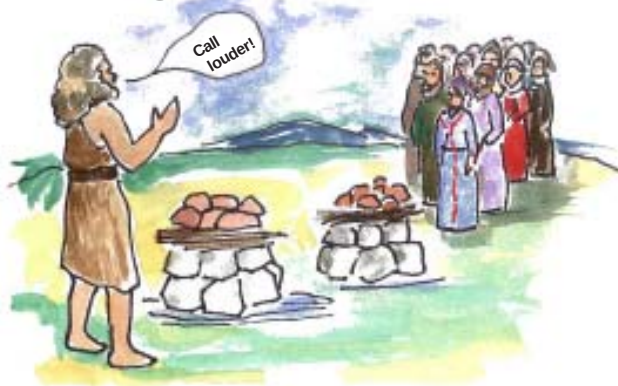
Ravens



Crown



Mocking



Mother



Wind



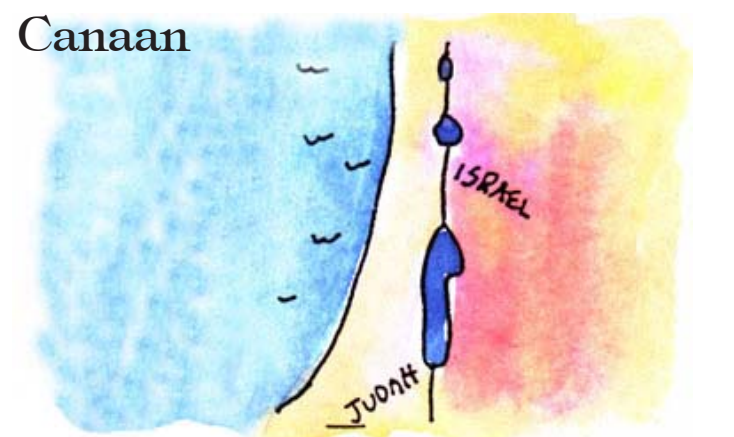
Jerusalem



Drought



Canaan



The Lord



The Word



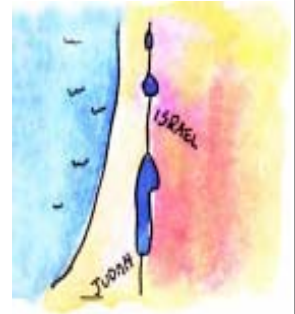
Love



Truth



Church



Selfishness



Temptation



Falsity

