Game: Patriarchs of the Old Testament

At a Glance:
Students will play a Rummy Game to learn or review Jacob's extended family—the Patriarchs of Israel and their children.



Supplies Needed:
- 4 sets of cards
- 4 copies of the game board
- additional copy of game board to use as an "answer" sheet
- game directions

Teacher Preparation:
- Tape game boards together in the middle.
- Cut out game cards.

Directions:

1. Some people are very interested in finding out about their ancestors. Ancestors are important because they have helped make our families what they are today. Sometime people who study their ancestors discover that a person they are descended from made an important discovery or a significant contribution to the world. People are descended from their ancestors.

2. Today we will look at Jacob's ancestors and also his descendants. Can you name any of Jacob's ancestors? (Abraham and Sarah, Isaac and Rebekah)

3. Jacob, along with his father Isaac and grandfather Abraham are often called the "patriarchs" of Israel. (Pater is Latin for father; patriarchs refers to the male line of descent.) They are called the patriarchs because the children of Israel and also the Jewish nation are descended from them.

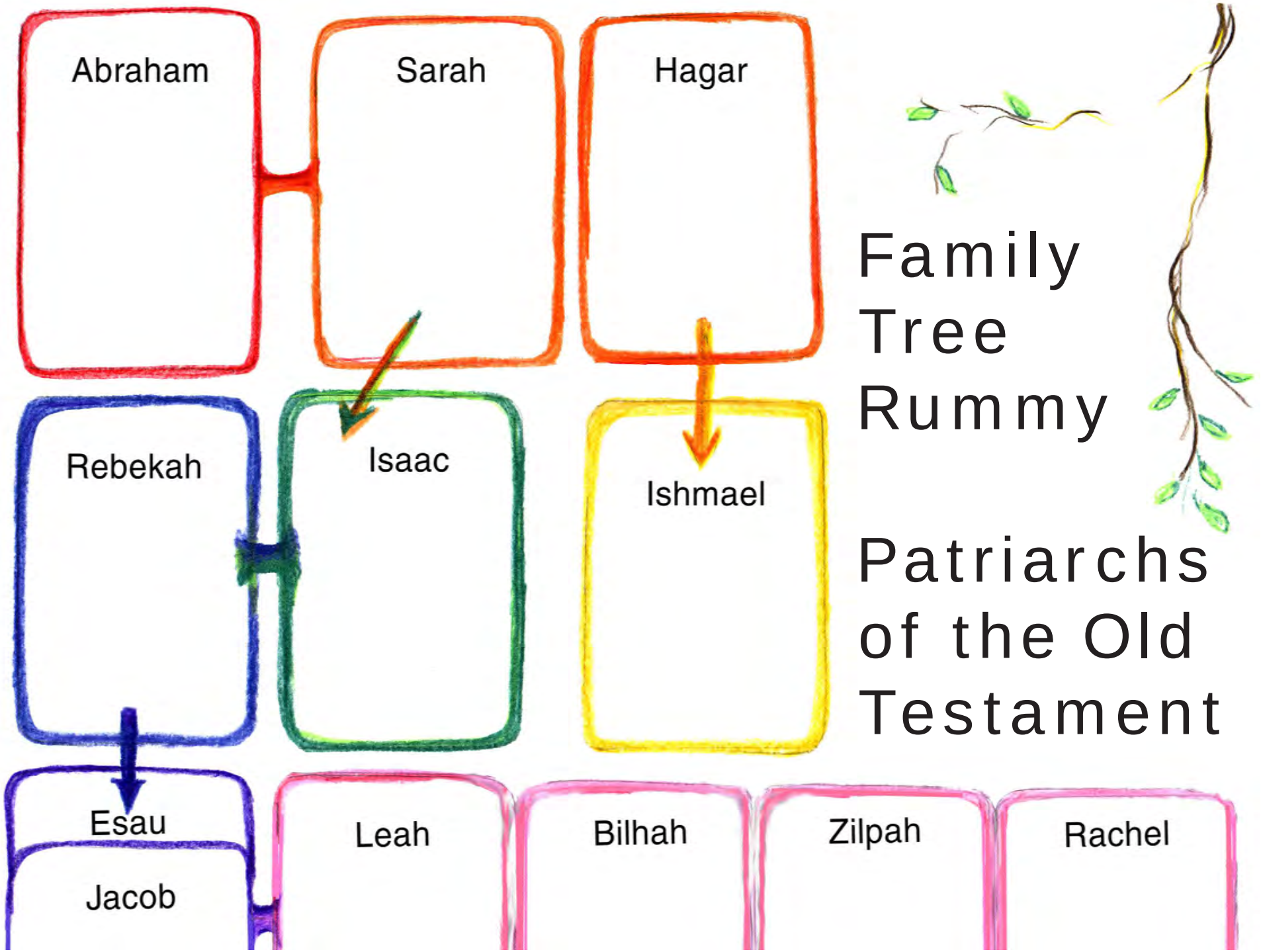
4. The patriarchs in the Word correspond to the three levels our own spiritual lives: will or intention (Abraham), thought (Isaac) and act (Jacob). Everything we do in life involves all three. Leading a spiritual life first involves wanting to be good, then learning what is genuinely good, then finally doing what we have learned to be right.

5. Play the game, encouraging students to say the names as they play.

6. If students finish early, encourage them to arrange the cards from memory.

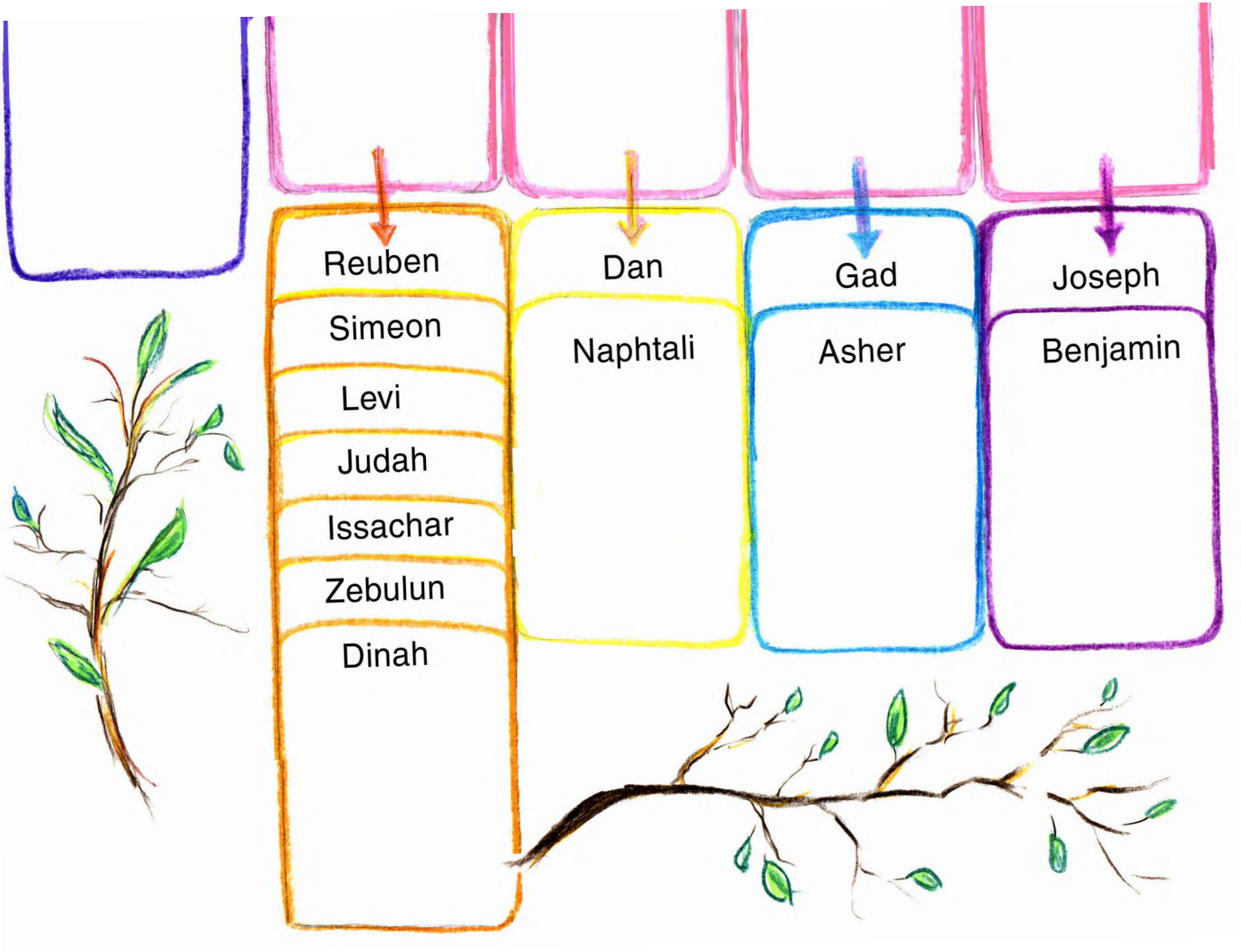
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Family Tree Rummy

Patriarchs of the Old Testament



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Patriarchs of the Old Testament Game Cards

Cut carefully around each card.















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Gad



Son of
Jacob and Zilpah

Hagar



Maid of Sarah

Single
Isaac



Son of Abraham
and Sarah

Single
Ishmael



Son of Abraham
and Hagar

Issachar



Son of
Jacob and Leah

Jacob



Son of Isaac
and Rebekah

Joseph



Son of Jacob
and Rachel

Judah



Son of
Jacob and Leah

Leah



Wife of Jacob

Levi



Son of Jacob and Leah

Naphtali



Son of Jacob and Bilhah

Rachel



Wife of Jacob

SINGLE

Rebekah



Wife of Isaac

Reuben



Son of Jacob and Leah

Sarah



Wife of Abraham

Simeon



Son of Jacob and Leah

Zebulun



Son of Jacob and Leah

Zilpah



Maid of Leah

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Patriarchs of the Old Testament
Rummy Game Directions

Original game "Family Tree Rummy" and artwork by Karin Alfelt Childs
Adapted for the Shift Journey Program by Sarah Odhner



Supplies Needed:
2 sets of character cards, 2 game boards

Group Game Goal:
Be the first player to get rid of all your cards, and to become familiar with this family tree.

Set-Up:
1. Lay 4 game boards on the floor or on a large table and have all the players sit around them.
2. Shuffle cards, and deal five cards to each player. Place the remainder of the deck face down in a spot where everyone can reach.

How to Play:
1. The player to the left of the dealer goes first, and begins by drawing a card from the deck.
2. The player then looks to see if he/she can lay down any cards on any of the four playing boards. In order to lay down cards, he must have two **different** cards that belong to the same category (i.e. Sarah and Hagar, which are two different cards that belong in the category of "wives of Abraham"). If he has two such cards, he can place them down on one of the playing boards in the correct spot.

(***Teacher***: *Keep an eye out to ensure that the cards are in the right spots.)*

3. If the player has a card marked "**single**," it is the only card in its category, and he may lay that one down by itself in the correct spot.
4. If any playing board already has two cards of a category laid down, the player may lay down on the same board any other cards from his hand that belong in that category. NOTE: Only *one* of each individual card belongs on each playing board.
5. When the player cannot lay any more cards down, his turn is over. It is then the next player's turn, who should first draw a card and then proceed as the first player did.
6. If a player is accumulating several of one card, he or she may ask for a "trade" on his or her turn, instead of picking a card from the deck. He may pick one other player who wants to make a trade, and they may exchange one unwanted card. Then the player can proceed with his turn.
7. The first player to get rid of all his cards **wins the game**.*
   *If the deck runs out before the game is over, players take turns picking from each other.

Eventually students should begin to learn where each card goes without help.