

Dramatization of the Story of the Good Samaritan

(Adapted from Glenview New Church Sunday School Lesson)

Dramatize the story of the Good Samaritan from the gospel of Luke (10:30-37). Start with the priest walking by the hurt man and end with the Good Samaritan leaving the man with the innkeeper.

Review the story and retell in your own words or read the retelling below while prompting the children to act out the various parts.

Characters (5):

wounded man
priest
Levite
Samaritan
innkeeper

Note: The robbers and their violence are omitted when dramatizing this story with young children.

Props:

strips of cloth for bandages
containers for (imaginary) wine and oil
2 coins
something to indicate the road
something to indicate the inn

A Retelling of Luke 10:30-37

THE GOOD SAMARITAN

(Omit this first part for very wiggly groups.)

And behold, a man stood up and asked the Lord, “Teacher, what shall I do to be able to go to heaven?”

And the Lord asked the man what he thought the answer was, and the man said, “To love the Lord and the neighbor.”

The Lord said, “You have answered rightly; do this and you will live.”

But the man said to Jesus, “And who is my neighbor?” Then Jesus answered with a story.

A man went down from Jerusalem to Jericho and fell among robbers who took his clothes, hurt him and went away leaving him half dead.

Now a priest came down that road. And when he saw him, he passed by on the other side of the road.

And a Levite came and looked at the man, then went on his way.

But a Samaritan came to where the hurt man was. And when he saw him, he felt sorry for him.

And he went to him and bandaged his wounds, pouring on oil and wine. And he set him on his own animal, brought him to an inn, and took care of him.

On the next day, when he left, he took out two denari, gave them to the innkeeper, and said to him, “Take care of him, and whatever more you spend, when I come again, I will repay you.”

Then the Lord asked which of these three men was neighbor to the man who was hurt by the robbers.