Make: The Lord's Presence on a Moving Mountain

I Kings 19:1-18: Out of the Cave

Students will learn the story of Elijah appearing before the Lord on Mount Horeb by making and playing an interactive game. Students will color and assemble the project, and then play the game with a friend. We recommend that teachers make a model ahead of time so that they can better help the students make their own, and as a demonstration for the students.



Supplies Needed for Each Student

- print out of project and directions pages (see attached sheets)
- colored pencils or markers
- scissors

Project Directions

1. Color the pictures of the Lord, the earthquake, fire and wind on the printed project page.
2. Follow directions for cutting, folding and assembling the project on the attached sheet.
3. When the project is complete, flatten it out so that you are looking at the four squares with the words "Elijah went into a cave on Mount Horeb." "The Lord spoke to Elijah in the cave." etc. Color each square a different color. ***Hint:*** Use basic colors that the students are able to spell e.g. red, green, blue, etc.
4. Turn over the flattened square.
5. Write a random number between 1 and 12 on each of the eight triangular folded areas. ***Important game hint:*** Randomize the odd and even numbers. The reason will become clear when you play! The numbers will look something like this:



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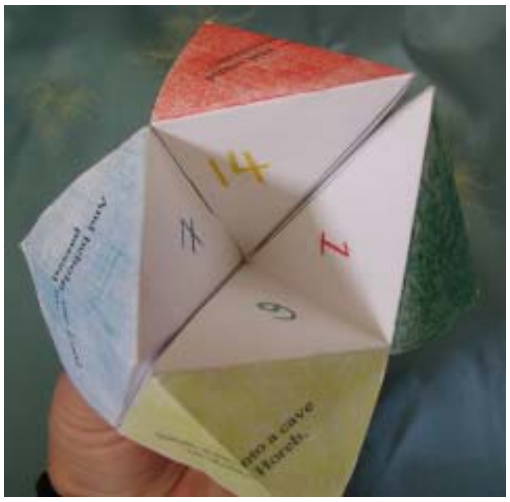
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How to Work the game

1. Place thumbs and first fingers in the four spaces underneath the colored squares.
2. Using fingers and thumbs, practice opening the game up using back and forth motions, exposing different numbers in the triangular sections in the middle. When this is easy, you are ready to start playing!

How to Play the Game—Looking for the Lord on the Mountain

1. With the center hole shut and all of the colored squares together, invite a friend to select a color. Spell the name of the color out loud, and as you spell, open the hole up and switch the opening from one direction to the other as each letter is spoken.
2. Now invite them to pick a number from the four that they can see in the center hole. Change the direction in which the hole is opened for the number of times chosen.
3. Invite them to pick another number.
4. Open up the game and look under the number they have chosen to see whether the Lord is there. To find the Lord, the student needs to select the number over the "still small voice."
5. Play the game until you are able to find the Lord.
6. Switch friends and play the game again.





Help Elijah
Find the Lord
On Mount Horeb

Elijah went into a cave on Mount Horeb.

And behold, the Lord passed by...

There was a strong wind, but the Lord was not in the wind.

There was an earthquake, but the Lord was not in the earthquake.

There was a fire, but the Lord was not in the fire.

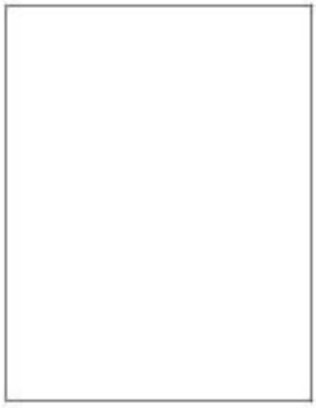
Then there was a still small voice, and the Lord was in the voice.

"Go out, and stand on the mountain."

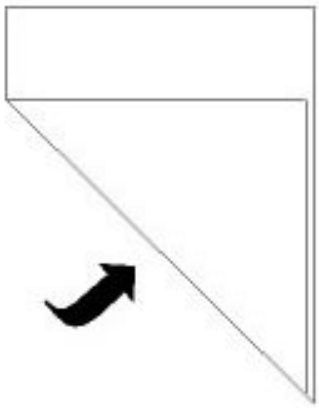
The Lord spoke to Elijah in the cave.

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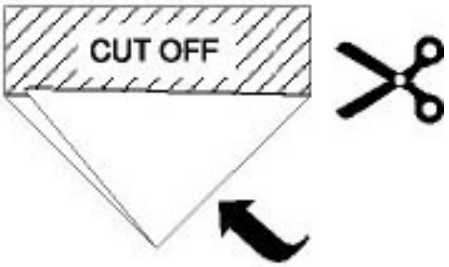
Folding the Moving Mountain Project



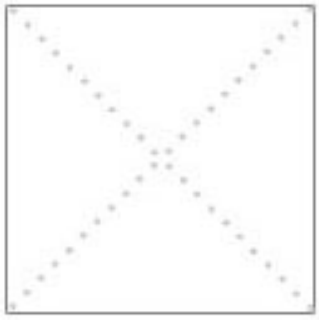
Take the sheet of paper



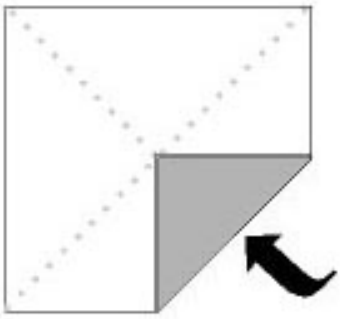
Fold the corner up til it meets the other side



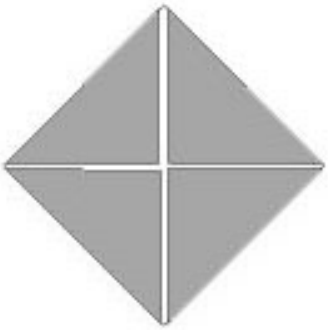
Fold other corner up til it meets the other side—then cut off the rectangle at the top.



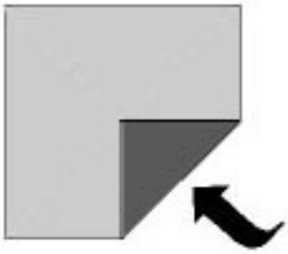
Unfold it and place it printed side down—you should now have an 8 ½" X 8 ½" piece.



Fold up all four corners so that the points meet in the middle.



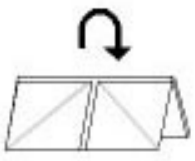
It should now look like this. Flip it over.



Fold up all four corners so that the points meet in the middle. Turn it over.



It should now look like this.



Now fold the top back. Open, and fold back the top in the other direction.



Work your fingers into the four corners from the fold side - work the creases to form the four poiints.

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